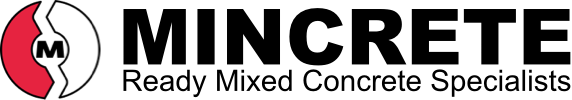
**A Level computer Science**

Component 3

Mincrete Database and orders



By: Flynn Evans

For: A. Issa

**Stoke on Trent Sixth Form College**

Table of Contents

[1.1 Introduction 4](#_Toc107402701)

[1.2 Problem Identification 5](#_Toc107402702)

[1.3 Why the problem is suited to a computational solution 6](#_Toc107402703)

[1.4 Stakeholders analysis 7](#_Toc107402704)

[1.4.1 Stakeholders 7](#_Toc107402705)

[1.4.2 Interviews with Stakeholders 8](#_Toc107402706)

[1.4.3 Conclusions from Interview 9](#_Toc107402707)

[1.5 Research 10](#_Toc107402708)

[1.6 Features of the proposed solution 11](#_Toc107402709)

[1.7 Limitations of the solution 11](#_Toc107402710)

[1.8 Stakeholder Consultation 12](#_Toc107402711)

[1.9 Hardware and software requirements 13](#_Toc107402712)

[1.10 The requirements of the solution 13](#_Toc107402713)

[1.11 Success Criteria 14](#_Toc107402714)

Chapter One: Analysis of the problem

## 1.1 Introduction

This project is a database and ordering software that is designed to help the stake holders at Mincrete complete their job more effectively and efficiently. This software is designed to allow the staff to compile their orders together, calculate costs, revenues and profits, and schedule deliveries. The main objective of this project is to help make the company run more smoothly and effectively which therefore could lead to more revenue.

## 1.2 Problem Identification

## 1.3 Why the problem is suited to a computational solution

## 1.4 Stakeholders analysis

### 1.4.1 Stakeholders

### 1.4.2 Interviews with Stakeholders

### 1.4.3 Conclusions from Interview

## 1.5 Research

## 1.6 Features of the proposed solution

## 1.7 Limitations of the solution

## 1.8 Stakeholder Consultation

## 1.9 Hardware and software requirements

## 1.10 The requirements of the solution

## 1.11 Success Criteria